



1

# **Vector Resonant Relaxation**

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# Down memory lane

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# **Vector Resonant Relaxation**

Particular thanks to the following graduate students



Sofia Flores Renormalisation





Mathieu Roule Kinetic blockings



Juan Giral Neighbor separation



Nathan Magnan Thermodynamical Eq.



### SgrA\*, at the heart of the Milky Way



What is the dynamics around **supermassive black holes**?

## A simple dynamics?

The central BH is **supermassive** 



Keck observations

Numerical simulations

Like the Earth around the Sun, stars follow Keplerian orbits

### **Keplerian orbits**

The BH dominates the stars' dynamics



Gillessen et al., 2009

### **VLT observations**



### **Typical orbit**

## What is an orbit?

### Describing an **orbit**





What is the dynamics of **Keplerian orbits**?

### **Pericentre precession**

Origins of the **precession**:

+ Relativistic effects from the BH+ Perturbations from other stars

~30,000 years

for S2

Orbits **precess** in their planes

### **Orbits also change in orientations**



### **Stellar orientations**



After a full precession, ellipses become annuli

# **Stellar dynamics**



SgrA\* is 10 Gyr orld. We can wait longer

### **Stellar energy**

Orbital distortions sourced by instantaneous kicks and deflections



### Deflections



### **Stellar energy**



**Deflections** drive a slow change in the Keplerian energy

**1. Dynamical time** Fast orbital motion induced by the BH

 $\frac{\mathrm{d}M}{\mathrm{d}t} = \Omega_{\mathrm{Kep}}$ 



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$$\frac{\mathrm{d}M}{\mathrm{d}t} = \Omega_{\mathrm{Kep}}$$

### 2. Precession time

In-plane precession (mass + relativity)















 $\frac{\mathrm{d}M}{\mathrm{d}t} = \Omega_{\mathrm{Kep}}$ 

**2. Precession time** In-plane precession (mass + relativity)

 $\frac{\mathrm{d}\omega}{\mathrm{d}t} = \Omega_{\mathrm{p}}$ 

#### **3. Vector Resonant Relaxation** Non-spherical torque coupling

$$\frac{\mathrm{d}\hat{\mathbf{L}}}{\mathrm{d}t} = \eta(\hat{\mathbf{L}}, t)$$

**4. Scalar Resonant Relaxation** *Resonant coupling on precessions* 

$$\frac{\mathrm{d}e}{\mathrm{d}t} = \eta(e, t)$$







2



### A wealth of dynamical processes



An extremely hierarchical system

#### **Vector Resonant Relaxation**

### **Vector Resonant Relaxation**



The coherent dynamics of **orientations** 

### **Stellar orientations**

### Orbits are in **all directions**



How do stars change of **orientations**?

### **Stellar orientations**



After a full precession, ellipses become annuli

### **Orbital orientations**



One orientation becomes a single point on the **unit sphere** 

## **Restricted 2-body problem**



Dynamics induced by a single massive star

## **Restricted 2-body problem**



Simple **orbits** around the massive object

## **Restricted 3-body problem**



Dynamics induced by **two fixed massive stars** 





Test stars attracted by **each star respectively** 

# **Real 2-body problem**



Two massive stars together



30



# **Real 2-body problem**



Stars orbit around their common ``**centre of mass**"

### **3-body problem**







### Dynamics is **integrable!**

#### **Vector Resonant Relaxation**



Relaxation starts occuring

### A "turbulent" dynamics





### Some aspects of VRR


## Some aspects of VRR



## **Vector Resonant Relaxation**



+ Motion coherent on large scales - Long-range interacting system + Motion smooth on short times - Time-correlated noise + Particles have ``preferred friends" - Parametric coupling (a, e)+ System in statistical equilibrium - Time stationarity (t - t')- Rotation invariance  $(\hat{L}\cdot\hat{L}')$ 

## **Vector Resonant Relaxation**





## **Vector Resonant Relaxation**





## Random walk on the unit sphere



Stellar orientations follow a correlated random walk

## Random walk on the unit sphere



Stellar orientations follow a correlated random walk

## **Self-consistency requirement**



# **Characterising the bath noise** $\hat{C}_{\text{bath}} = \left\langle \eta(\hat{\mathbf{L}}, t) \eta(\hat{\mathbf{L}}', t') \right\rangle$



+ The **state of the bath** is fully characterised by

$$\rho_{\text{bath}}(\hat{\mathbf{L}}, t) = \frac{1}{N} \sum_{i=1}^{N} \delta_{\text{D}}(\hat{\mathbf{L}} - \hat{\mathbf{L}}_{i}(t))$$

+ System's (quadratic) evolution equation

$$\frac{\partial \varphi_{\text{bath}}(t)}{\partial t} = Q \,\varphi_{\text{bath}}(t) \,\varphi_{\text{bath}}(t)$$

+ Good news

- At t=0, particles are **statistically decorrelated**
- Very constraining **spherical symmetries**

#### + Initial time statistics

$$\left< \hat{C}_{\rm bath}(t=0) \right>$$



Coherence time

Ballistic time

+ (Natural) **Gaussian** Ansatz



# Characterising the random walk $\hat{C}_{test} = \left\langle \hat{L}_{test}(t) \cdot \hat{L}_{test}(0) \right\rangle$





+ Location of the **test particle** characterised by

$$\rho_{\text{test}}(\hat{\mathbf{L}}, t) = \delta_{\text{D}}(\hat{\mathbf{L}} - \hat{\mathbf{L}}_{\text{test}}(t))$$

+ (Linear) **time-dependent** evolution equation

$$\frac{\partial \varphi_{\text{test}}(t)}{\partial t} = \eta_{\text{bath}}(t) \, \varphi_{\text{test}}(t)$$

- + Good news
  - Noise is treated as external
  - Very constraining **spherical symmetry**
- + Motion solved using **Magnus series**

$$\varphi_{\text{test}}(t) = e^{\Omega(t)} \varphi_{\text{test}}(0)$$
 with  $\Omega(t) = \int_0^t dt' \eta_{\text{bath}}(t')$ 

+ Explicit expression of the **time correlation** 

$$\hat{C}_{\text{test}}(t) = \exp\left[-\int_0^t dt_1 \int_0^t dt_2 \,\hat{C}_{\text{bath}}(t_1 - t_2)\right]$$

# Improving the prediction

#### Imposing **self-consistency**



## How to do better







## Some aspects of VRR



### Vector Resonant Relaxation can affect the disc-stars



How long should these stars stay ``**neighbors**''?

## Vector Resonant Relaxation can randomize disc stars



$$\frac{\mathrm{d}\hat{\mathbf{L}}_i}{\mathrm{d}t} = \eta(\hat{\mathbf{L}}_i, t)$$

+ Evolution sourced by a **shared**, **spatially-extended** and **time-correlated** noise

$$\left\langle \eta(a_i, \hat{\mathbf{L}}_i, t) \, \eta(a_j, \hat{\mathbf{L}}_j, t') \right\rangle$$
  
=  $C(a_i, a_j, \hat{\mathbf{L}}_i \cdot \hat{\mathbf{L}}_j, t - t')$ 

- + Two joint sources of **separation** 
  - Parametric separation

$$a_i \neq a_j$$

- Angular separation

$$\hat{\mathbf{L}}_i \neq \hat{\mathbf{L}}_j$$

## **VRR** around SgrA\*



## How to do better



## Some aspects of VRR



#### **N-body dynamics**

$$\frac{\partial F_{\rm d}}{\partial t} + \left[F_{\rm d}, H(F_{\rm d})\right] = 0$$

Quadratic, orbit-averaged, hierarchical, multi-population

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**Kinetic Theory** 

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Integrable equilibrium, small perturbations, quasi-linear expansion, collective effects, resonant couplings

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### Thermodynamics

Quadratic, orbit-averaged, hierarchical, multi-population

Integrable equilibrium, small perturbations, quasi-linear expansion, collective effects, resonant couplings

$$F_{\rm eq}(\hat{\mathbf{L}}) = \lim_{t \to +\infty} \langle F_{\rm d}(\hat{\mathbf{L}}, t) \rangle$$

Ergodic principle

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Ergodic principle

### **Global N-body invariants**

$$\mathbf{K} = (m, a, e)$$

Annuli shape

 $\begin{cases} N(\mathbf{K}) & \text{Sub-populations} \\ E_{\text{tot}} & \text{Total energy} \\ \mathbf{\hat{L}}(\mathbf{K}) & \text{Total angular momentum} \end{cases}$ 



#### Intermediate mass black holes



Anisotropic distribution from gas infall



#### Intermediate mass black holes



Relaxation on **short timescales** 



#### Intermediate mass black holes



Relaxation on **long timescales** 



#### Intermediate mass black holes



Anisotropic equilibria

**Entropy** maximisation

 $S \propto \left[ d\hat{\mathbf{L}} d\mathbf{K} F \ln[F] \right]$  under the conservation of the **invariants** 

Spin

Generalised Boltzmann DF

$$F_{\rm eq}(\hat{\mathbf{L}}, \mathbf{K}) \propto \exp\left[-\beta \,\varepsilon(\hat{\mathbf{L}}, \mathbf{K}) + L(\mathbf{K}) \,\boldsymbol{\gamma} \cdot \hat{\mathbf{L}}\right]$$

Temperature

Self-consistency

$$[\beta, \gamma] \longrightarrow [E_{\text{tot}}, \mathbf{L}_{\text{tot}}] \stackrel{?}{=} [E_{\text{tot}}(t=0), \mathbf{L}_{\text{tot}}(t=0)]$$

Phase transition between ordered and disordered states

## An example of equilibrium



The more individually massive the population, the stronger the **alignment** 

## How to do better

### Non-axisymmetry

 $\langle Y_{\ell m} \rangle$  for  $m \neq 0$ 

Spontaneous symmetry breaking

Timescale

$$F_{\rm b}(\hat{\mathbf{L}},t) \xrightarrow{T_{\rm relax}} F_{\rm eq}(\hat{\mathbf{L}})$$

How fast to create anisotropies?





## Some aspects of VRR



Classical integration

$$\dot{y} = F(y)$$

$$y_n \xrightarrow{\tau} y_{n+1}$$

Classical integration

 $\dot{y} = F(y)$ 

$$y_n \xrightarrow{\tau} y_{n+1}$$

## Explicit Midpoint rule

$$F_1 = F(y_n)$$
  

$$y_2 = y_n + \frac{1}{2}\tau F_1$$
  

$$F_2 = F(y_2)$$
  

$$y_{n+1} = y_n + \tau F_2$$

![](_page_66_Figure_7.jpeg)

Classical integration

 $\dot{y} = F(y)$ 

## Explicit Midpoint rule

$$F_1 = F(y_n)$$
  

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$$y_{n+1} = y_n + \tau F_2$$

![](_page_67_Figure_6.jpeg)

$$y_n \xrightarrow{\tau} y_{n+1}$$

### Fourth-order **Runge-Kutta**

 $F_1 = F(y_n)$  $y_2 = y_n + \frac{1}{2}\tau F_1$  $F_2 = F(y_2)$  $y_3 = y_n + \frac{1}{2}\tau F_2$  $F_3 = F(y_3)$  $y_4 = y_n + \tau F_3$  $F_4 = F(y_4)$  $F = \frac{1}{6}F_1 + \frac{1}{3}F_2 + \frac{1}{3}F_3 + \frac{1}{6}F_4$  $y_{n+1} = y_n + \tau F$ 

Classical integration

 $\dot{y} = F(y)$ 

## Explicit Midpoint rule

$$F_1 = F(y_n)$$
  

$$y_2 = y_n + \frac{1}{2}\tau F_1$$
  

$$F_2 = F(y_2)$$
  

$$y_{n+1} = y_n + \tau F_2$$

## How to comply with constraints?

$$y' = y + \tau F$$
$$F = F_1 + F_2$$

$$y_n \xrightarrow{\tau} y_{n+1}$$

### Fourth-order **Runge-Kutta**

 $F_1 = F(y_n)$  $y_2 = y_n + \frac{1}{2}\tau F_1$  $F_2 = F(y_2)$  $y_3 = y_n + \frac{1}{2}\tau F_2$  $F_3 = F(y_3)$  $y_4 = y_n + \tau F_3$  $F_A = F(y_A)$  $F = \frac{1}{6}F_1 + \frac{1}{3}F_2 + \frac{1}{3}F_3 + \frac{1}{6}F_4$  $y_{n+1} = y_n + \tau F$ 

![](_page_69_Figure_1.jpeg)

![](_page_70_Figure_1.jpeg)

Advance a star

![](_page_70_Figure_3.jpeg)

Stars leave the unit sphere. Bad

![](_page_71_Figure_1.jpeg)

Advance a star

![](_page_71_Figure_3.jpeg)

![](_page_71_Picture_4.jpeg)

Stars stay on the unit sphere. Good
# **Structure-preserving integration**

Dynamics on the **unit sphere** 

$$\dot{\mathbf{b}} = \mathbf{B}(\mathbf{b})$$
 with  $\mathbf{B}(\mathbf{b}) \cdot \mathbf{b} = 0$ 

Rotation along great circle

$$\dot{\mathbf{b}} = \mathbf{\Omega} \times \mathbf{b}$$
 with  $\mathbf{\Omega} = \mathbf{b} \times \dot{\mathbf{b}}$ 

Exact solution for fixed  $\, \Omega \,$ 

$$\mathbf{b}(t) = \phi[t\,\mathbf{\Omega}] \circ \mathbf{b}(0)$$

Rodrigues' rotation formula



## **Explicit scheme**

#### Explicit Midpoint via rotations

$$F_1 = F(y_n)$$
  

$$y_2 = y_n + \frac{1}{2}\tau F_1$$
  

$$F_2 = F(y_2)$$
  

$$y_{n+1} = y_n + \tau F_2$$

Properties:

(i) explicit

(ii) intrinsic

- (ii) exactly conserves lbl
- (iii) second-order accurate
- (iv) two-stage

$$\Omega_{1} = \Omega(\mathbf{b}_{n}) \quad \mathsf{MK2}$$
$$\mathbf{b}_{2} = \phi[\frac{1}{2}\tau \,\Omega_{1}] \circ \mathbf{b}_{n}$$
$$\Omega_{2} = \Omega(\mathbf{b}_{2})$$
$$\mathbf{b}_{n+1} = \phi[\tau \Omega_{2}] \circ \mathbf{b}_{n}$$



Adding commutations, can be used for high-order schemes Munthe-Kaas(1999)

#### How to do better



Direct summation & Opening angle

#### A wealth of dynamical processes



An extremely hierarchical system

# The future of galactic nuclei



#### TMT and ELT



UCLA

Infall of **compact objects** 



#### LISA spatial interferometer



Expected observations

# **Next steps — Theory & Numerics**

#### Linear response

$$\mathbf{M}(\boldsymbol{\omega}) = \sum_{\mathbf{k}} \int d\mathbf{J} \frac{G(\mathbf{J})}{\mathbf{k} \cdot \mathbf{\Omega}(\mathbf{J}) - \boldsymbol{\omega}}$$

Response matrix & Modes

Non-axisymmetry

$$F_{\text{tot}} = F_{\text{tot}}(a, e, \mathbf{L})$$

Rotation

#### More efficient methods

$$T_{
m Kep} \propto a^{3/2}$$
  
 $T_{
m rel} \propto a^{4/2} (1 - e^2)$ 

Range of timescales

$$\frac{\partial F}{\partial t} = C[F, F]$$

Collision operator

#### SgrA\* is exciting







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### Next steps — SgrA\* & Observations



# A liquid crystal



Quadrupolar interaction