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Vector Resonant Relaxation

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Down memory lane

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Vector Resonant Relaxation

Particular thanks to the following graduate students



Sofia Flores Renormalisation





Mathieu Roule Kinetic blockings



Juan Giral Neighbor separation



Nathan Magnan Thermodynamical Eq.



SgrA*, at the heart of the Milky Way



What is the dynamics around **supermassive black holes**?

A simple dynamics?

The central BH is **supermassive**



Keck observations

Numerical simulations

Like the Earth around the Sun, stars follow Keplerian orbits

Keplerian orbits

The BH dominates the stars' dynamics



Gillessen et al., 2009

VLT observations



Typical orbit

What is an orbit?

Describing an **orbit**





What is the dynamics of **Keplerian orbits**?

Pericentre precession

Origins of the **precession**:

+ Relativistic effects from the BH+ Perturbations from other stars

~30,000 years

for S2

Orbits **precess** in their planes

Orbits also change in orientations



Stellar orientations



After a full precession, ellipses become annuli

Stellar dynamics



SgrA* is 10 Gyr orld. We can wait longer

Stellar energy

Orbital distortions sourced by instantaneous kicks and deflections



Deflections



Stellar energy



Deflections drive a slow change in the Keplerian energy

1. Dynamical time Fast orbital motion induced by the BH

 $\frac{\mathrm{d}M}{\mathrm{d}t} = \Omega_{\mathrm{Kep}}$



1. Dynamical time Fast orbital motion induced by the BH

$$\frac{\mathrm{d}M}{\mathrm{d}t} = \Omega_{\mathrm{Kep}}$$

2. Precession time

In-plane precession (mass + relativity)















 $\frac{\mathrm{d}M}{\mathrm{d}t} = \Omega_{\mathrm{Kep}}$

2. Precession time In-plane precession (mass + relativity)

 $\frac{\mathrm{d}\omega}{\mathrm{d}t} = \Omega_{\mathrm{p}}$

3. Vector Resonant Relaxation Non-spherical torque coupling

$$\frac{\mathrm{d}\hat{\mathbf{L}}}{\mathrm{d}t} = \eta(\hat{\mathbf{L}}, t)$$

4. Scalar Resonant Relaxation *Resonant coupling on precessions*

$$\frac{\mathrm{d}e}{\mathrm{d}t} = \eta(e, t)$$







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A wealth of dynamical processes



An extremely hierarchical system

Vector Resonant Relaxation

Vector Resonant Relaxation



The coherent dynamics of **orientations**

Stellar orientations

Orbits are in **all directions**



How do stars change of **orientations**?

Stellar orientations



After a full precession, ellipses become annuli

Orbital orientations



One orientation becomes a single point on the **unit sphere**

Restricted 2-body problem



Dynamics induced by a single massive star

Restricted 2-body problem



Simple **orbits** around the massive object

Restricted 3-body problem



Dynamics induced by **two fixed massive stars**





Test stars attracted by **each star respectively**

Real 2-body problem



Two massive stars together



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Real 2-body problem



Stars orbit around their common ``**centre of mass**"

3-body problem







Dynamics is **integrable!**

Vector Resonant Relaxation



Relaxation starts occuring

A "turbulent" dynamics





Some aspects of VRR


Some aspects of VRR



Vector Resonant Relaxation



+ Motion coherent on large scales - Long-range interacting system + Motion smooth on short times - Time-correlated noise + Particles have ``preferred friends" - Parametric coupling (a, e)+ System in statistical equilibrium - Time stationarity (t - t')- Rotation invariance $(\hat{L}\cdot\hat{L}')$

Vector Resonant Relaxation





Vector Resonant Relaxation





Random walk on the unit sphere



Stellar orientations follow a correlated random walk

Random walk on the unit sphere



Stellar orientations follow a correlated random walk

Self-consistency requirement



Characterising the bath noise $\hat{C}_{\text{bath}} = \left\langle \eta(\hat{\mathbf{L}}, t) \eta(\hat{\mathbf{L}}', t') \right\rangle$



+ The **state of the bath** is fully characterised by

$$\rho_{\text{bath}}(\hat{\mathbf{L}}, t) = \frac{1}{N} \sum_{i=1}^{N} \delta_{\text{D}}(\hat{\mathbf{L}} - \hat{\mathbf{L}}_{i}(t))$$

+ System's (quadratic) evolution equation

$$\frac{\partial \varphi_{\text{bath}}(t)}{\partial t} = Q \,\varphi_{\text{bath}}(t) \,\varphi_{\text{bath}}(t)$$

+ Good news

- At t=0, particles are **statistically decorrelated**
- Very constraining **spherical symmetries**

+ Initial time statistics

$$\left< \hat{C}_{\rm bath}(t=0) \right>$$



Coherence time

Ballistic time

+ (Natural) **Gaussian** Ansatz



Characterising the random walk $\hat{C}_{test} = \left\langle \hat{L}_{test}(t) \cdot \hat{L}_{test}(0) \right\rangle$





+ Location of the **test particle** characterised by

$$\rho_{\text{test}}(\hat{\mathbf{L}}, t) = \delta_{\text{D}}(\hat{\mathbf{L}} - \hat{\mathbf{L}}_{\text{test}}(t))$$

+ (Linear) **time-dependent** evolution equation

$$\frac{\partial \varphi_{\text{test}}(t)}{\partial t} = \eta_{\text{bath}}(t) \, \varphi_{\text{test}}(t)$$

- + Good news
 - Noise is treated as external
 - Very constraining **spherical symmetry**
- + Motion solved using **Magnus series**

$$\varphi_{\text{test}}(t) = e^{\Omega(t)} \varphi_{\text{test}}(0)$$
 with $\Omega(t) = \int_0^t dt' \eta_{\text{bath}}(t')$

+ Explicit expression of the **time correlation**

$$\hat{C}_{\text{test}}(t) = \exp\left[-\int_0^t dt_1 \int_0^t dt_2 \,\hat{C}_{\text{bath}}(t_1 - t_2)\right]$$

Improving the prediction

Imposing **self-consistency**



How to do better







Some aspects of VRR



Vector Resonant Relaxation can affect the disc-stars



How long should these stars stay ``**neighbors**''?

Vector Resonant Relaxation can randomize disc stars



$$\frac{\mathrm{d}\hat{\mathbf{L}}_i}{\mathrm{d}t} = \eta(\hat{\mathbf{L}}_i, t)$$

+ Evolution sourced by a **shared**, **spatially-extended** and **time-correlated** noise

$$\left\langle \eta(a_i, \hat{\mathbf{L}}_i, t) \, \eta(a_j, \hat{\mathbf{L}}_j, t') \right\rangle$$

= $C(a_i, a_j, \hat{\mathbf{L}}_i \cdot \hat{\mathbf{L}}_j, t - t')$

- + Two joint sources of **separation**
 - Parametric separation

$$a_i \neq a_j$$

- Angular separation

$$\hat{\mathbf{L}}_i \neq \hat{\mathbf{L}}_j$$

VRR around SgrA*



How to do better



Some aspects of VRR



N-body dynamics

$$\frac{\partial F_{\rm d}}{\partial t} + \left[F_{\rm d}, H(F_{\rm d})\right] = 0$$

Quadratic, orbit-averaged, hierarchical, multi-population

N-body dynamics

$$\frac{\partial F_{\rm d}}{\partial t} + \left[F_{\rm d}, H(F_{\rm d})\right] = 0$$

Kinetic Theory

$$\frac{\partial \langle F_{\rm d} \rangle}{\partial t} = C \big[\langle F_{\rm d} \rangle, \langle F_{\rm d} \rangle \big]$$

Quadratic, orbit-averaged, hierarchical, multi-population

Integrable equilibrium, small perturbations, quasi-linear expansion, collective effects, resonant couplings

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Thermodynamics

Quadratic, orbit-averaged, hierarchical, multi-population

Integrable equilibrium, small perturbations, quasi-linear expansion, collective effects, resonant couplings

$$F_{\rm eq}(\hat{\mathbf{L}}) = \lim_{t \to +\infty} \langle F_{\rm d}(\hat{\mathbf{L}}, t) \rangle$$

Ergodic principle

N-body dynamics

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Kinetic Theory

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Ergodic principle

Global N-body invariants

$$\mathbf{K} = (m, a, e)$$

Annuli shape

 $\begin{cases} N(\mathbf{K}) & \text{Sub-populations} \\ E_{\text{tot}} & \text{Total energy} \\ \mathbf{\hat{L}}(\mathbf{K}) & \text{Total angular momentum} \end{cases}$



Intermediate mass black holes



Anisotropic distribution from gas infall



Intermediate mass black holes



Relaxation on **short timescales**



Intermediate mass black holes



Relaxation on **long timescales**



Intermediate mass black holes



Anisotropic equilibria

Entropy maximisation

 $S \propto \left[d\hat{\mathbf{L}} d\mathbf{K} F \ln[F] \right]$ under the conservation of the **invariants**

Spin

Generalised Boltzmann DF

$$F_{\rm eq}(\hat{\mathbf{L}}, \mathbf{K}) \propto \exp\left[-\beta \,\varepsilon(\hat{\mathbf{L}}, \mathbf{K}) + L(\mathbf{K}) \,\boldsymbol{\gamma} \cdot \hat{\mathbf{L}}\right]$$

Temperature

Self-consistency

$$[\beta, \gamma] \longrightarrow [E_{\text{tot}}, \mathbf{L}_{\text{tot}}] \stackrel{?}{=} [E_{\text{tot}}(t=0), \mathbf{L}_{\text{tot}}(t=0)]$$

Phase transition between ordered and disordered states

An example of equilibrium



The more individually massive the population, the stronger the **alignment**

How to do better

Non-axisymmetry

 $\langle Y_{\ell m} \rangle$ for $m \neq 0$

Spontaneous symmetry breaking

Timescale

$$F_{\rm b}(\hat{\mathbf{L}},t) \xrightarrow{T_{\rm relax}} F_{\rm eq}(\hat{\mathbf{L}})$$

How fast to create anisotropies?





Some aspects of VRR



Classical integration

$$\dot{y} = F(y)$$

$$y_n \xrightarrow{\tau} y_{n+1}$$

Classical integration

 $\dot{y} = F(y)$

$$y_n \xrightarrow{\tau} y_{n+1}$$

Explicit Midpoint rule

$$F_1 = F(y_n)$$

$$y_2 = y_n + \frac{1}{2}\tau F_1$$

$$F_2 = F(y_2)$$

$$y_{n+1} = y_n + \tau F_2$$



Classical integration

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$$y_n \xrightarrow{\tau} y_{n+1}$$

Fourth-order **Runge-Kutta**

 $F_1 = F(y_n)$ $y_2 = y_n + \frac{1}{2}\tau F_1$ $F_2 = F(y_2)$ $y_3 = y_n + \frac{1}{2}\tau F_2$ $F_3 = F(y_3)$ $y_4 = y_n + \tau F_3$ $F_4 = F(y_4)$ $F = \frac{1}{6}F_1 + \frac{1}{3}F_2 + \frac{1}{3}F_3 + \frac{1}{6}F_4$ $y_{n+1} = y_n + \tau F$

Classical integration

 $\dot{y} = F(y)$

Explicit Midpoint rule

$$F_1 = F(y_n)$$

$$y_2 = y_n + \frac{1}{2}\tau F_1$$

$$F_2 = F(y_2)$$

$$y_{n+1} = y_n + \tau F_2$$

How to comply with constraints?

$$y' = y + \tau F$$
$$F = F_1 + F_2$$

$$y_n \xrightarrow{\tau} y_{n+1}$$

Fourth-order **Runge-Kutta**

 $F_1 = F(y_n)$ $y_2 = y_n + \frac{1}{2}\tau F_1$ $F_2 = F(y_2)$ $y_3 = y_n + \frac{1}{2}\tau F_2$ $F_3 = F(y_3)$ $y_4 = y_n + \tau F_3$ $F_A = F(y_A)$ $F = \frac{1}{6}F_1 + \frac{1}{3}F_2 + \frac{1}{3}F_3 + \frac{1}{6}F_4$ $y_{n+1} = y_n + \tau F$





Advance a star



Stars leave the unit sphere. Bad



Advance a star





Stars stay on the unit sphere. Good
Structure-preserving integration

Dynamics on the **unit sphere**

$$\dot{\mathbf{b}} = \mathbf{B}(\mathbf{b})$$
 with $\mathbf{B}(\mathbf{b}) \cdot \mathbf{b} = 0$

Rotation along great circle

$$\dot{\mathbf{b}} = \mathbf{\Omega} \times \mathbf{b}$$
 with $\mathbf{\Omega} = \mathbf{b} \times \dot{\mathbf{b}}$

Exact solution for fixed $\, \Omega \,$

$$\mathbf{b}(t) = \phi[t\,\mathbf{\Omega}] \circ \mathbf{b}(0)$$

Rodrigues' rotation formula



Explicit scheme

Explicit Midpoint via rotations

$$F_1 = F(y_n)$$

$$y_2 = y_n + \frac{1}{2}\tau F_1$$

$$F_2 = F(y_2)$$

$$y_{n+1} = y_n + \tau F_2$$

Properties:

(i) explicit

(ii) intrinsic

- (ii) exactly conserves lbl
- (iii) second-order accurate
- (iv) two-stage

$$\Omega_{1} = \Omega(\mathbf{b}_{n}) \quad \mathsf{MK2}$$
$$\mathbf{b}_{2} = \phi[\frac{1}{2}\tau \,\Omega_{1}] \circ \mathbf{b}_{n}$$
$$\Omega_{2} = \Omega(\mathbf{b}_{2})$$
$$\mathbf{b}_{n+1} = \phi[\tau \Omega_{2}] \circ \mathbf{b}_{n}$$



Adding commutations, can be used for high-order schemes Munthe-Kaas(1999)

How to do better



Direct summation & Opening angle

A wealth of dynamical processes



An extremely hierarchical system

The future of galactic nuclei



TMT and ELT



UCLA

Infall of **compact objects**



LISA spatial interferometer



Expected observations

Next steps — Theory & Numerics

Linear response

$$\mathbf{M}(\boldsymbol{\omega}) = \sum_{\mathbf{k}} \int d\mathbf{J} \frac{G(\mathbf{J})}{\mathbf{k} \cdot \mathbf{\Omega}(\mathbf{J}) - \boldsymbol{\omega}}$$

Response matrix & Modes

Non-axisymmetry

$$F_{\text{tot}} = F_{\text{tot}}(a, e, \mathbf{L})$$

Rotation

More efficient methods

$$T_{
m Kep} \propto a^{3/2}$$

 $T_{
m rel} \propto a^{4/2} (1 - e^2)$

Range of timescales

$$\frac{\partial F}{\partial t} = C[F, F]$$

Collision operator

SgrA* is exciting







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Next steps — SgrA* & Observations



A liquid crystal



Quadrupolar interaction